

# Slo-Pitch Leagues House Rules



## Contact Information

Slo-Pitch Score Reporting	Teamlinkt App	
League Coordinator	TBD	<a href="mailto:SportsLeagues@kelowna.ca">SportsLeagues@kelowna.ca</a>
Parks Dept. Field Closures	250-469-8503 ext. 2	<a href="#">Field Maintenance</a>
Slo-Pitch National B.C. Office	1-604-465-5612	<a href="http://Slo-Pitch.com">Slo-Pitch.com</a>

## SPN Insurance – Further Action **REQUIRED**

SPN Insurance coverage is **null and void** if the following steps aren't completed to activate insurance.

**Team Registration & Insurance Waiver** - to be completed prior to the start of the season

1. Register your team, add players, and create your full roster online at [www.slo-pitch.com](http://www.slo-pitch.com)
  - a. Register your team online – [I am a Team Contact/Coach creating a NEW Team](#)
    - i. Players MUST be SPN members.
      1. If they don't already have a profile, they can go to Login to SPN Central and click Register to create one.
    - ii. All players must complete the SPN waiver form. 

Latest Waiver Signed: Yes
2. Once your team is registered online, the City of Kelowna will add your team to our City of Kelowna League in the SPN system.
3. You will be notified once your team has been added SPN - City of Kelowna season League.

**League Roster** – to be completed prior to the completion of week 1 in your schedule.

4. **After** receiving notification from the City of Kelowna, you may begin to add players to your event roster - [How to Create Tournament or League Rosters from your Pool of Players](#).
  - a. Event rosters are required for your team's SPN insurance to be activated and to be eligible to play in the league and playoffs.

\*SPN Insurance coverage is null and void if injured players are found to have been playing under the influence.

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## Rules Overview

All City of Kelowna House Rules will supersede Slo-Pitch National (SPN) rules in any case where there is a discrepancy. SPN rules can be found online at [Official Slo-Pitch Rules](#).

## Scheduling

- All teams must be available and ready to play within 15 minutes of the scheduled start time or risk forfeiture of that game. Forfeits may be declared at the discretion of the non-offending team after the 15-minute grace period.
- Teams may not enter playing field area before 15 minutes ahead of scheduled game time. Field bookings are 1 hour and 45 minutes long from the scheduled start time. Please vacate the field on time when there is a game following your scheduled time.
- Should postponement and re-scheduling be necessary, all teams must make every reasonable effort to accommodate re-scheduling of postponed games when given enough notice (greater than 24 hours).

## Re-Scheduling / Cancellations (Non-weather related)

Teams must make every effort to play games according to the scheduled date and time. If your team is required to cancel and reschedule a game, every effort must be made to give your opponent's greater than 24 hours' notice. Direct contact must be made between team contacts.

### Within 24 hours of the Scheduled Start Time:

The non-cancelling team has the option of taking the win for the game, or rescheduling and play the game at a later date. This game will be recorded as a forfeit for the canceling team if it is not played.

### More than 24 hours prior to the Scheduled Start Time:

The non-cancelling team has the option of taking the win for the game, or rescheduling and play the game at a later date. This game will be recorded as a loss for the canceling team if it is not played.

Do not leave your rescheduled games to the end of the season. Teams will not be required to play more than 2 games in one day. Once teams have been in contact, they must agree on a date to replay the game and then call the League Coordinator to be assigned a diamond for the

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make-up game. Make-up games can be played on any day of the week but are subject to diamond availability.

### **Rainouts / Field Closures / Cancellations due to Field Conditions**

- The City of Kelowna may close fields due to weather or poor field conditions. Teams will be notified of field closures by the City of Kelowna at 3pm via TeamLinkt app if there is a closure.
- It is then up to the HOME TEAM to contact the other team to find a suitable day and time for the rainout game to be played, and then contact the League Coordinator to be assigned a field. Rescheduled games can be played on any day of the week and do not have to be played on your league night.
- Unplayed games at the end of the season due to City field closures will not be recorded.
- Do not assume a field is closed or a game is canceled due to rain prior to the start of a game. If a field has not been closed by the City of Kelowna, both teams must show up for their game. Failure to do so will result in a forfeited game.
- Teams can decide at game time, in person, if they wish to reschedule a game due to rain. Please let the 15 min. delayed start time expire to see if the rain lets up. If a decision cannot be made at game time then the game must be played. All rescheduled game results, played or unplayed, must be reported.

### **Player Format**

All Co-ed leagues will play a 6/4 format with a league minimum of 9 players during which there must still be at least 4 players of the same gender. Teams may play with 9 players with an Automatic Out as long the minimum player requirement is still met. Players must play in at least 3 regular season league games to be eligible for playoffs.



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### Reporting Results TeamLinkt

- The WINNING team is responsible for reporting the match result through the TeamLinkt app within 24 hours of the game completion.
  - The scheduled game time (1hr 45 min) must have passed in order to submit the score.
  - If the game was won by forfeit/default; please select that the game was won with the Slo-pitch Default Score of 15 – 0. Please email [sportsleagues@kelowna.ca](mailto:sportsleagues@kelowna.ca) to notify the league coordinator of the default/forfeit for tracking purposes.
- The losing team may submit the score after the 24 hour window has passed.

### Point System

- Win = 4 pts
- Loss = 0 pts
- Tie = 2 pts
- Overtime Loss = 0 pts

Default Rule – Teams defaulting and/or forfeiting 3 or more games will be disqualified for playoffs

### Standings

Regular season standings will be utilized to seed teams for playoffs. Standings are automatically updated based on scores reported through the TeamLinkt app. Scores can only be reported after the scheduled game time has passed. Standings and score reporting will be frozen/unavailable the Thursday prior to the playoff tournament weekend.

If a mistake was made, a score correction is possible within the TeamLinkt app following the original submission. Please do not update the score without first contacting the opposing team's captain. If there is an issue with the standings, please contact the league coordinator.

\*Default/Forfeits will be considered when seeding teams for playoffs and may alter a team's final seed.

\*\*Teams showing a history of unreported scores will be removed from playoffs. They may also become ineligible to register for future leagues.

\*\*\*Teams known to have warnings or violations in regards to the participant code of conduct, alcohol/substance use policies or safety guidelines may be removed from playoffs. They may also become ineligible to register for future leagues.

### Playoff Qualifications

All teams qualify for playoffs (as long as their SPN core roster and league event roster is complete by the deadline). The playoff format groups teams with similar league play records

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together from different nights. Teams forfeiting 3 or more league games are eliminated from playoffs.

### Playoff Roster

See league schedule for detailed instructions on roster entry at [www.slo-pitch.com](http://www.slo-pitch.com). Failure to submit rosters on time will result in your team not being eligible for playoffs. All players must be 16 years or older. Teams may not consist of more than 40 players.

If your team plays in more than one league, be sure to register as many players as possible on your roster form and make sure they play at least 3 league games each. As playoff divisions have teams from different leagues, there is a chance that your team(s) may play against each other. The roster allows for 40 players which is enough for 4 complete teams.



### Smoking / Alcohol / Suspensions

- City of Kelowna park and recreation facilities are non-smoking. Please respect other users and withhold from smoking/vaping at the game site. Use the designated smoking area at your field/complex.
- Alcohol consumption prior to, during, or after the game at a non-licensed game location or parking area is a criminal offense. The RCMP will be doing random checks of sports facilities.
- Non-offending teams can refuse to play teams that are consuming alcohol/smoking at the game site, and will be awarded the game if such a rule violation has taken place and is reported.
- There is zero tolerance on the "No Alcohol Rule" and team's found in violation of this rule will face suspension /expulsion. There will be no return of league fees in this case.

### Participant Code of Conduct

These are recreational slo-pitch leagues, fair play and good conduct is expected from all teams and players. Teams and individual players may face suspension if they do not meet the City of Kelowna's [Participant Code of Conduct](#).

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Team contacts are able to report misconduct through [sportsleagues@kelowna.ca](mailto:sportsleagues@kelowna.ca). Please provide as much detail as possible when reporting. All conduct reports will be relayed to the offending player's team contact through the league coordinator at which point it is up to the team contact to report it (and the consequences) to the offending player.

Engaging in behaviour contrary to the Participant Code of Conduct, particularly after being warned, may lead to an official banning from City-owned facilities and leagues. There will be no return of league fees in this case.

### **Rules / Disputes / Protests**

Current SPN rules can be found on the [SPN website](#). These are recreational level leagues and all teams qualify for playoffs. Team must officiate their own games. Judgement Calls (ie. Safe calls, Out calls, etc.) are not protestable. All other disputes can be made to the League Coordinator for follow-up and must be done by the team contact person only. All League Coordinator decisions are final.

### **Contact with the League Coordinator**

Contacting the League Coordinator is done through your team's contact person.

### **Damage to Persons/Property, Private Property and Parking**

- Players/teams are responsible for the damage to persons or property caused by balls that leave the field of play. Please do not park your vehicles close to outfield fences or foul lines. You are responsible for your own vehicle.
- When retrieving balls that have gone out of play and into private property, please get permission from the property owner prior to getting the ball. Please do not send children to retrieve balls from private property.

### **Children, Spectators & Pets**

Please ensure children are spectating/playing in a safe manner. Spectators are expected to adhere to the Participant Code of Conduct. Please do not bring dogs or other pets to the sports fields.

### **Music at Games**

Non-personal music systems are only allowed at games if agreed upon by both teams. If music is found to be disruptive to the immediate or surrounding games, or the music is offensive to anyone present at location (player or spectator), then the music must be turned off. Failure to do so will result in game forfeiture.