

# Beach Soccer

## House Rules – Fives



### OBJECT OF THE GAME

- The object of the game is to score on the opponent's goal by having the ball cross the goal line and to prevent the same effort by the opponent. The team with the most goals at the end of the outlined time is the winner.

### PLAYING AREA

- The pitch is 30 X 40 yards.
- The penalty box spans a rectangular 10 yards X 30 yards. Four yellow flags mark this area placed along the sideline, 10 yards from each corner
- There are no offsides!
- The ball is considered out of play when it completely crosses over the side lines, the base lines, or the goal lines.
- A goal is scored when the ball entirely crosses over the goal line, in the air or on the ground, between the goal post and under the crossbar.

### EQUIPMENT

- Nets are 6' wide
- The ball is a regulation leather soccer ball
- Balls are to be provided by teams
- **No shoes or cleats.** To protect your feet, wear one or more pairs of socks.

### PLAYERS

- **5 on 5:** The game is played by two teams of 5 players each, one of whom is the goalkeeper.
- A minimum of 2 players of the opposite gender must be on the field at all times.
- Team can have a maximum of 12 players on their game day roster.
- **Substitutions are made on the fly and are unlimited.** The substitute can enter the field only after the player who is being substituted has completely exited the field of play.

### PUTTING THE BALL BACK INTO PLAY

- **Goal Kick:** When a player from the attacking team plays the ball beyond the base line, goal keepers (and only the goalkeepers) will re-start the game from their penalty area *with their hands or their feet*. The keeper may not throw the ball past the centre line during such distribution. Opponents must remain 5 yards or more away from the keeper during this act. There are no rules about the ball having to exit the penalty area before it can be touched. The keeper is given 10 seconds to get the ball out. *If this time rule is broken:* the opposing team will be awarded a free-kick from the centre line.
- **Kick-ins (rather than throw-ins!):** When a player plays the ball over the sideline, the opposite team will be awarded a kick-in. The ball is placed on the sideline where the ball was sent out and kicked on the ground or in the air back into play.
  - **NB** The kicker cannot be the first player to touch the ball following the kick-in. However, you can score directly from a kick-in. The player taking the kick-in will have 10 seconds to put the ball in play. Opponents must be 5 yards or more from the kicker during this act. *If this time rule is broken:* the kick in will revert to the opposing team.
- **Corner Kicks:** A corner kick will be given when a player of the defensive team plays the ball out of bounds over the base line. The corner kick must be taken from within 1 yards of the corner flag. It is permitted to score a goal directly from a corner kick. Opponents must be 5 yards or more from the ball. The player taking the kick-in will have 10 seconds to put the ball in play. *If this time rule is broken:* the corner kick will revert to a goal kick for the opposing team

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### GOAL KEEPERS RULES

- Keepers may pick-up the ball with their hands anywhere in the penalty area (10 yards X 30 yards that surrounds the net)
- Goalkeepers cannot score a goal for their own team using their hands. However, if they are kicking the ball, they are free to score from any location on the field.
- **The ball must touch the ground or another player at least once before it crosses the centre line.** If the ball crosses the half way mark undisturbed in the air, the opposing team will be awarded a free kick from the centre line.
- Keepers are not allowed to touch the ball with their hands when it is passed or touched back to them by a team mate. That includes if the ball is headed back to the keeper. If the goalie breaks this rule, the opposing team receives a free kick from the centre line.
- When defending on a penalty shot, keepers must stay on their goal line until the shot is taken.
- If a keeper brings a ball under control with his/her hands and then drops or rolls the ball along the ground, they are not permitted to pick the ball up again. If the goalie breaks this rule, the opposing team will receive a free kick from the centre line.

### FOULS

- If a player commits any of the infractions listed below, a direct *FREE KICK* will be taken by the opposing team from the place of the infringement by the player who was fouled (unless they are injured).
  - Kick or grab an opponent
  - Push or obstruct an opponent
  - Touch the ball intentionally with the hand or arm, except for the goal keeper in the penalty area.
  - Commit a grievous act against the beach soccer attitude such as spit on, strike or curse another player, volunteer or organizer. It's the beach, relax!
  - Commit a dangerous play such as slide tackling from behind, high kicks, etc.
- All **FREE KICKS will be considered direct free kicks** ie: the kicker is permitted to score directly. However, the kicker can not be the first player to touch the ball following the free kick.
- When a free kick is being taken, **the opposing team must be at least 5 yards from the ball.**
- A **PENALTY KICK** will be given when a foul is committed by a player in their own team's penalty area. The penalty shot is a direct kick taken at 9 yards distance from the center of the goal. No players are permitted in the penalty area during the penalty kick.

### MATCH FORMAT

- 2 – 25 min halves (5 minute half time)
- 1 hour time limit from scheduled start time
  - Pay attention to time remaining as second half may have to be shortened.
- If tied after regulation, a penalty kick shootout will occur (5 shooters each – followed by sudden if necessary)

### ROSTERS

- Teams may not consist of more than 12 players.
- Your TeamLinkt team roster is your official roster.
- Rosters will be frozen and unable to be updated 3 weeks prior to the start of playoffs.
- Roster checks will be performed prior to playoff games; only those on the roster will be eligible to play.

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### PLAYOFFS

- All teams qualify for playoffs (as long as their TeamLinkt roster has been complete with the minimum player requirements of 5).
- Playoffs occur on your night of play over the last two weeks of the season.
- The playoff format groups teams with similar league records from the same night together into divisions.
- Playoffs are single knockout.
- Teams forfeiting 3 or more league games are eliminated from playoffs.

### REPORTING RESULTS



- The WINNING team is responsible for reporting the match result through the TeamLinkt app within 24 hours of the game completion.
  - The scheduled game time (1hr) must have passed in order to submit the score.
  - If the game was won by forfeit/default; please select that the game was won with the Beach Soccer Default Score of 10 – 0.
    - Please email [sportsleagues@kelowna.ca](mailto:sportsleagues@kelowna.ca) to notify the league coordinator of the default/forfeit for tracking purposes.
- The losing team may submit the score after the 24 hour window has passed.

### **Point System**

- Win = 3 pts
- Loss = 0 pts
- Overtime Loss (Lost on penalties) = 1 pts

Default Rule – Teams defaulting and/or forfeiting 3 or more games will be disqualified for playoffs